	A	B	C	D	E	F	G	H
1	*This is the master spreadsheet for keeping track of our progress. Maps are edited on this tab. Other parts of*						Day Time Enemies	Magicant Enemies

	the game are in separate tabs.							
2							Night Time Enemies	
3	**GAME COMPLETION**				**20.13%**			
4	**SCRIPT COMPLETION**							
5	**MAP COMPLETION**							
6	**NPC COMPLETION**							

7	**ENEMY COMPLETION**							
8	**NPC COMPLETION**							
9	**AUDIO COMPLETION**							
10	**ENGINE COMPLETION**				**60.39 %**			
11	MAPS							
12	Overworld			Mapping	Tileset	Music		
13		-	Belring	50% good	Tileset done			
14		-	Pennyburg					
15		-	Dolore (Eldritch)					
16		-	Union City	Mapping	Tileset close			
17		-	Echo Gulch		Tileset done			
18			Solong (Polis/ Polaris)		Tileset started			
19		-	La Folia (Citrus Hills)			Done		

20			Magic ant		Tileset started			
21			Saturn Island		Tileset working			
22			Union->Pennyburg / Citrus	Mapping	Tileset done			
23			Union->Eldritch (mountain)	Mapping	Tileset close			
24			Union->Citrus					
25								
26			South Desert					
27			Union Rivers->South Desert					
28								
29								
30								
31								
32								
33								
34								
35								
36								
37								
38	Dungeons							

39			Droppl e Forest	50% good	Tileset done			
40			Union City Tower Magic ant		Tileset workin g			
41			Union City Power Plant		Tileset starte d			
42			Cave north of Penny burg		Tileset workin g			
43			Mushr oom Pillar		Tileset starte d			
44			Milbur n's Mansi on					
45			Milbur n's Magic ant		Tileset workin g			
46			Tomb					
47			Tomb Magic ant		Tileset starte d			
48			Moder n Men Bunker					
49			Wester n Desert		Recolo r neede d			
50			Missile Silo					

51			Missile Silo Pillar					
52			The Ocean		Tileset started			
53			Volcano		Tileset close			
54			Ancient Starship					
55			Starship Pillar					
56			Tire Factory		Recolor needed			
57			Icebreaker Bilge					
58			Ice Floes		Tileset done			
59			Ice Pillar					
60			Eldritch at night		Recolors needed			
61			Airport Sewer		Tileset close			
62			Modern Men Base					
63			Penultimate Magicant					

64			Final Dungeon		Tileset started			
65								
66								
67	Interiors		Travis' House					
68			Belring Theater					